

1. Elements of Art (14.29%)

Learning Targets

1.1 I can generate and apply multiple types of examples of each of the elements of art to produce a visual vocabulary chapter in my sketchbook.

Learning Target	Descriptor	Definition
4	Proficient	I can generate and apply multiple types of examples of each of the elements of art to produce a visual vocabulary chapter in my sketchbook.
3	Developing	I can generate multiple types of unique interpretations of three to four elements of art.
2	Basic	I can identify and reproduce only one or two elements of art.
1	Minimal	I can define the elements of art.
0	No Evidence	No evidence shown.

1.2 I can critique the artworks of others based on the artist's use of the elements of art.

Learning Target	Descriptor	Definition
4	Proficient	I can critique the artworks of others based on the artist's use of the elements of art.
3	Developing	I can point out the elements of art in a work of artwork.
2	Basic	I can identify the elements of art.
1	Minimal	I can define the elements of art
0	No Evidence	No evidence shown.

1.3 I can compare and contrast the work of two different influential artists and discuss it in a verbal and written art critiques with the class.

Learning Target	Descriptor	Definition
4	Proficient	I can compare and contrast the work of two different influential artists and discuss it in a verbal and written art critiques with the class.
3	Developing	I examine, in a written critique, how each of the elements of art can be used by artists in various ways
2	Basic	I can research two different influential artists from past and present.
1	Minimal	I can write about the elements of art I see in others artwork.
0	No Evidence	No evidence shown.

Edit page

CW Middle School Art 7

2. Principles of Design (14.29%)

Learning Targets

2.1 I can draw all of individual features the human face making them look realistic by using the elements of art.

Learning Target	Descriptor	Definition
4	Proficient	I can draw all of individual features the human face making them look realistic by using the elements of art.
3	Developing	I can draw two or more realistic features on the human face using contour lines.
2	Basic	I can explain the basic proportions needed of the features on a realistic portrait of a human face.
1	Minimal	I can describe the parts portrait. (ex. eyes, eyebrows, nose, mouth, chin, ears, neck, head, hear, etc.)
0	No Evidence	No evidence shown.

3. Drawing (14.29%)

Learning Targets

3.1 I can produce a drawing of a photograph using the grid technique and complete it by utilizing at least four stages of value.

Learning Target	Descriptor	Definition
4	Proficient	I can produce a drawing of a photograph using the grid technique and complete it by utilizing at least four stages of value.
3	Developing	I can utilize the grid system technique to create a contour drawing of the original photograph.
2	Basic	I can choose a photograph and accurately measure to make an even grid on a piece of paper.
1	Minimal	I can explain why an artist would use a grid system technique to make a piece of artwork.
0	No Evidence	No evidence shown.



4. Ceramics (14.29%)

Learning Targets

4.1 I can produce a finished work of art using ceramic and glazing techniques.

Learning Target	Descriptor	Definition
4	Proficient	I can produce a finished work of art using ceramic and glazing techniques.
3	Developing	I can demonstrate the techniques of ceramic building.
2	Basic	I can explain how to use different clay building techniques.
1	Minimal	I can define what clay, glaze, and some ceramic tools are.
0	No Evidence	No evidence shown.

5. Mixed Media (14.29%)

Learning Targets

5.1 I can create a mixed media piece of artwork by incorporating the elements of art/principles of design and combining more than three types of art mediums.

Learning Target	Descriptor	Definition
4	Proficient	I can create a mixed media piece of artwork by incorporating the elements of art/principles of design and combining more than three types of art mediums.
3	Developing	I can choose at least two different types of art mediums to make a work of art.
2	Basic	I can identify a mixed media piece of artwork.
1	Minimal	I can define what medium (noun) and mixed media is.
0	No Evidence	No evidence shown.



6. Design (14.29%)

Learning Targets

6.1 I can design one original idea or a package design using the design process.

Learning Target	Descriptor	Definition
4	Proficient	I can design one original idea or a package design using the design process.
3	Developing	I can articulate and sketch at least three different ideas for a package design in my sketchbook.
2	Basic	I can research an idea for a new package design and show my work.
1	Minimal	I can define graphic design and the steps in the design process.
0	No Evidence	No evidence shown.

6.2 I can create a completed product design using the elements and principles of design to communicate an idea to an audience.

Learning Target	Descriptor	Definition
4	Proficient	I can create a completed product design using the elements and principles of design to communicate an idea to an audience.
3	Developing	I can communicate an idea to an audience using a words and images.
2	Basic	I can identify graphic design in the world around me.
1	Minimal	I can define graphic design and the design process.
0	No Evidence	No evidence shown.



7. Painting (14.26%)

Learning Targets

7.1 I can ... create a watercolor technique test strip properly showing 5 of the watercolor techniques.

Learning Target	Descriptor	Definition
4	Proficient	I cancreate a watercolor technique test strip properly showing 5 of the watercolor techniques.
3	Developing	I can create a watercolor technique test strip showing 3 of the watercolor techniques.
2	Basic	I can create a water color technique test strip showing 1 of the watercolor techniques.
1	Minimal	I can describe what watercolor is and how it is applied.
0	No Evidence	No evidence shown.

7.2 I can ... apply 4 watercolor techniques to my watercolor painting inspired by the artist, Cheng-Khee Chee.

Learning Target	Descriptor	Definition
4	Proficient	I can apply 4 watercolor techniques to my watercolor painting inspired by the artist, Cheng-Khee Chee.
3	Developing	I can apply 2 watercolor techniques to my watercolor painting inspired by the artist, Cheng-Khee Chee.
2	Basic	I can create a watercolor painting that is inspired by the artist, Cheng-Khee Chee.
1	Minimal	I can distinguish multiple facts about the watercolor artist, Cheng-Khee Chee.
0	No Evidence	No evidence shown.

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